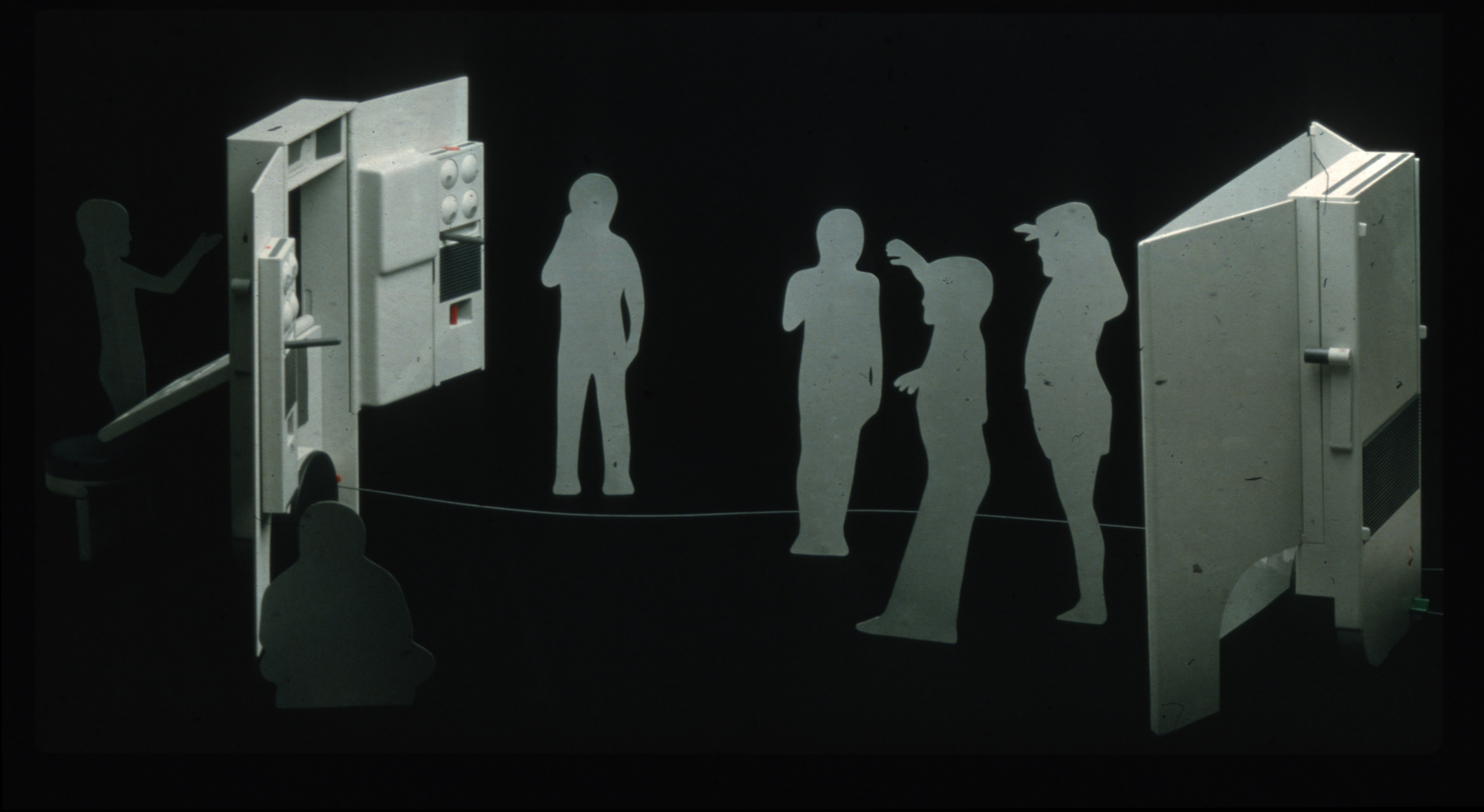
The Looking Glass System

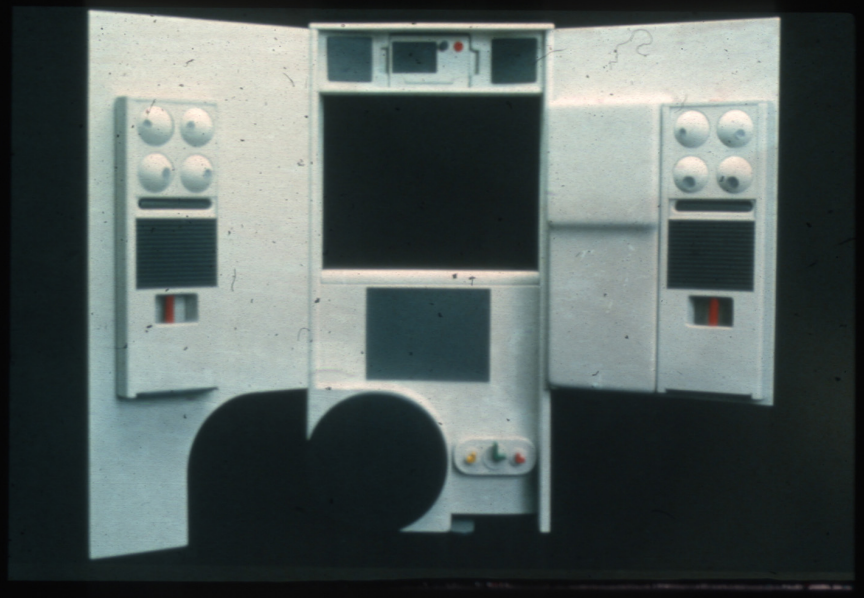


Components

- Director's module
- Projection module
- Terminal and seat
- Light and sound modules
- Camera

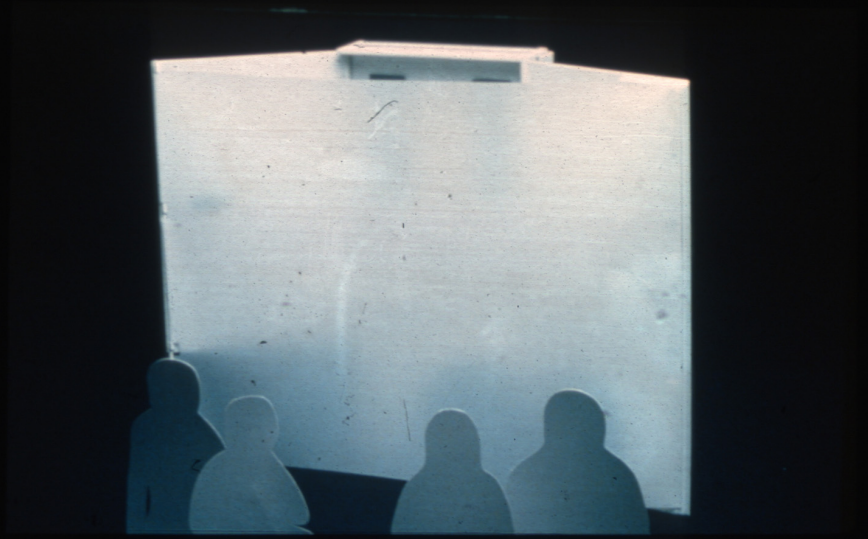
Director's module

- Storage, production controls
- Independent



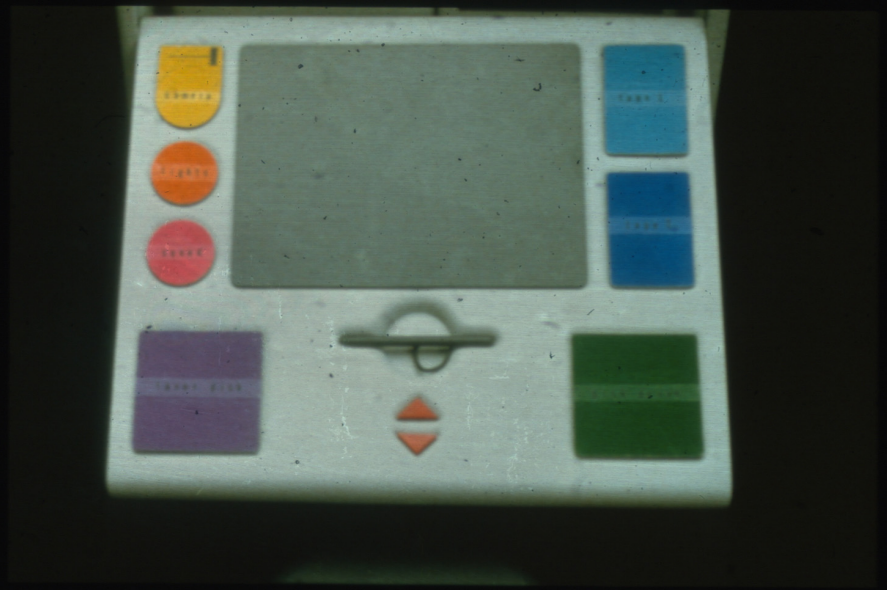
Projection module

- Provides scenery and special effects
- Playback screen



Director's terminal

- Camera, light, and sound control
- Control wand input
- Tape and disk ports

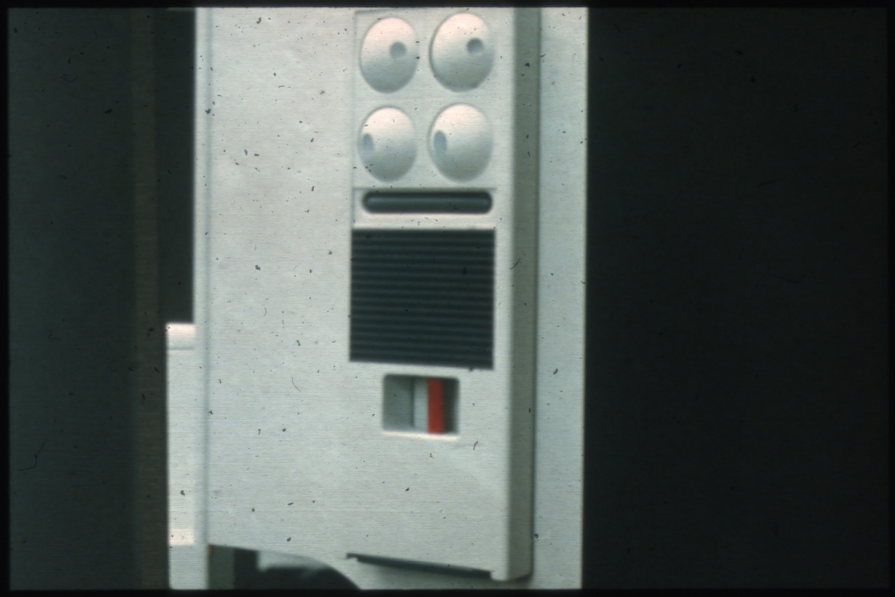


Seat

- Portable, folding

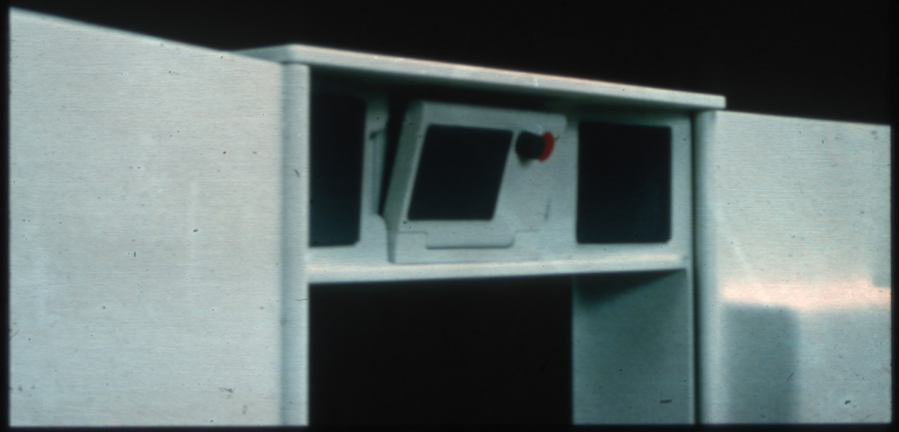
Light/sound modules

- Adjustable fill and spot lights
- Hinged shotgun mics



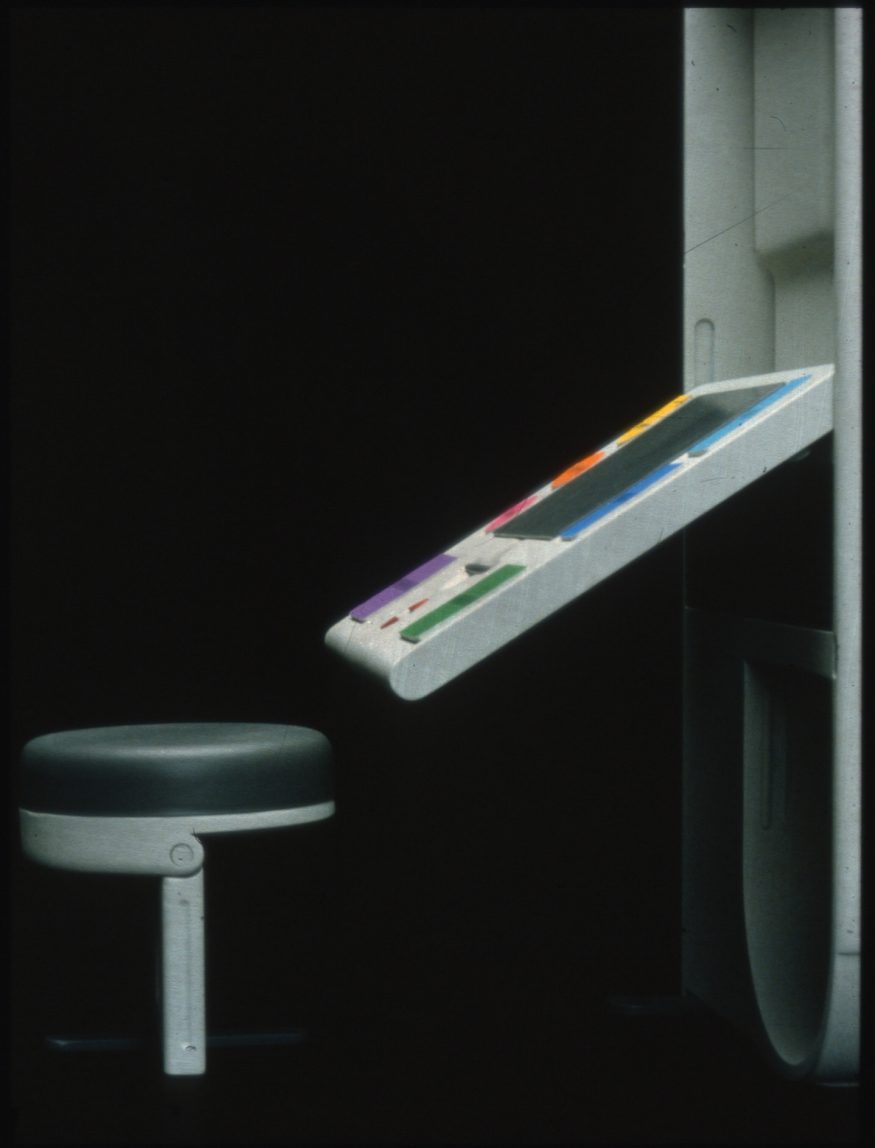
Camera

- Independent or integrated
- Adjustable angle



Modes and configurations

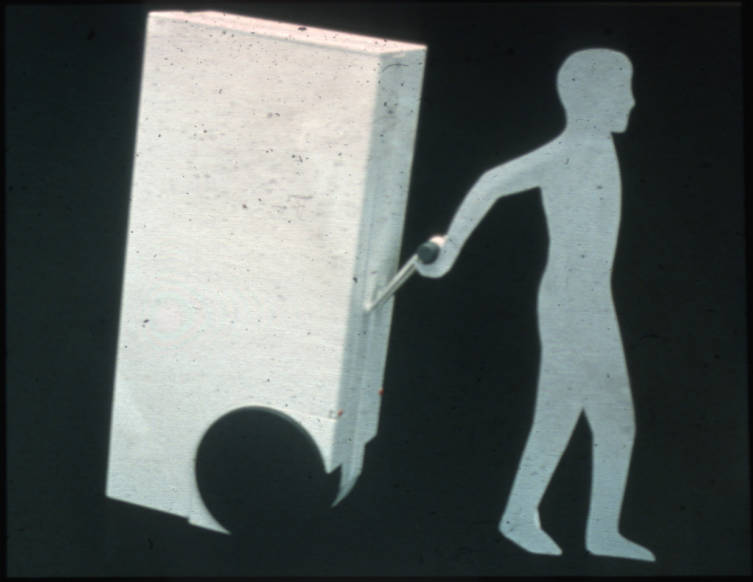
- Set-up/storage
- Full studio
- Simple studio
- Remote
- Edit
- Playback

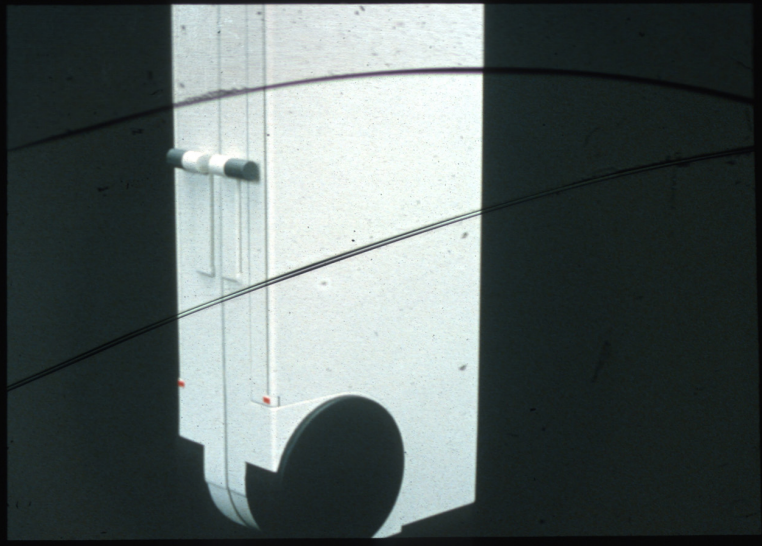


Set-up/storage

Storage module

- Locking hinged handles
- Dual wheels
- All components enclosed

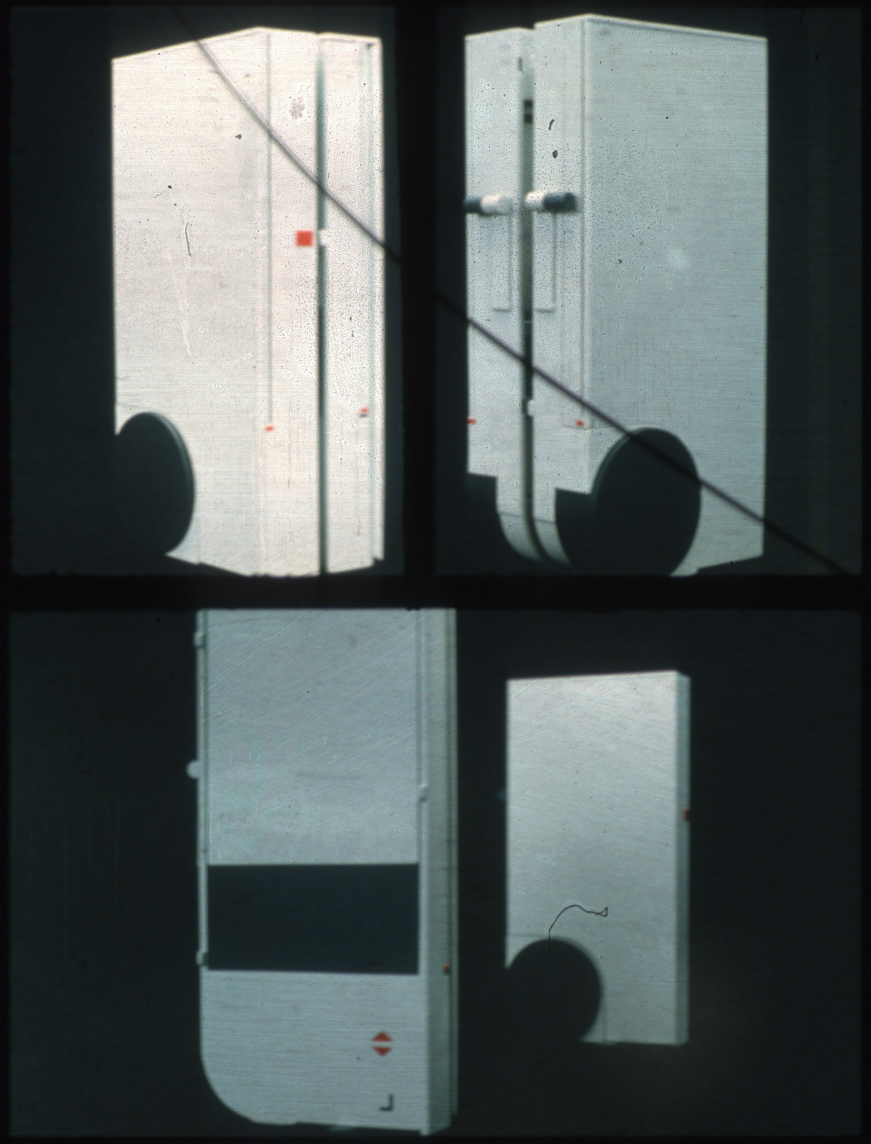




Set-up/storage

Storage module

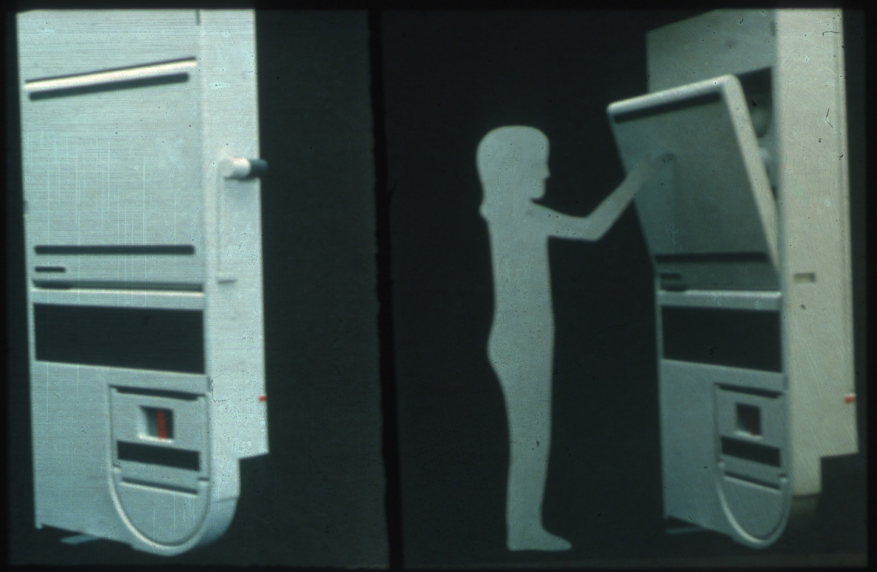
- Three point fastening system
- Unlocking button

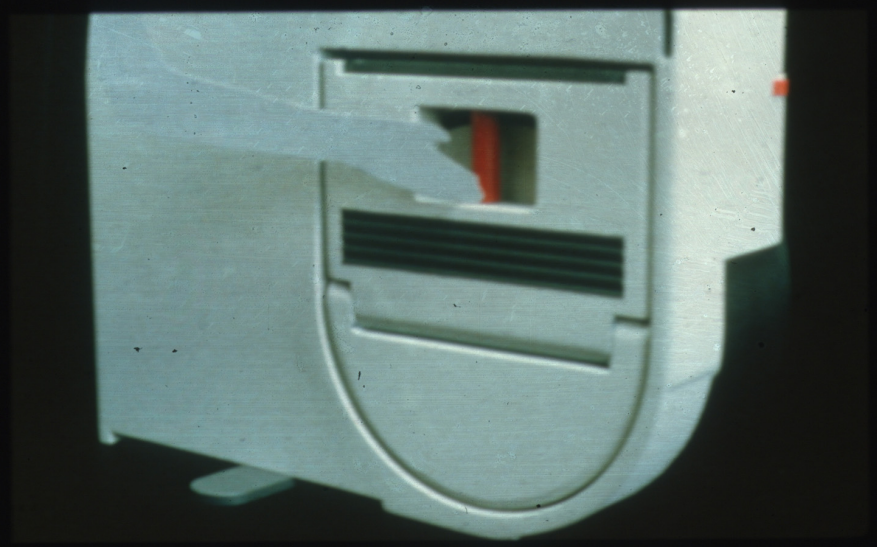


Set-up/storage

Terminal and seat

- Hinged terminal board, auto on/off
- Folding, snap-in seat
- Both height adjustable

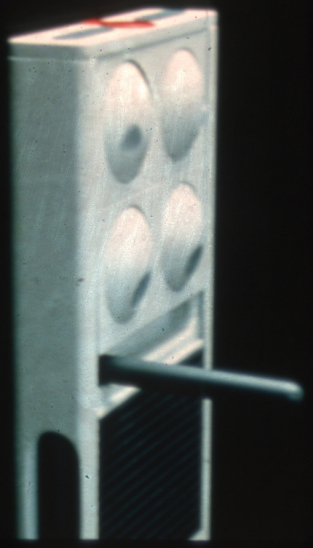


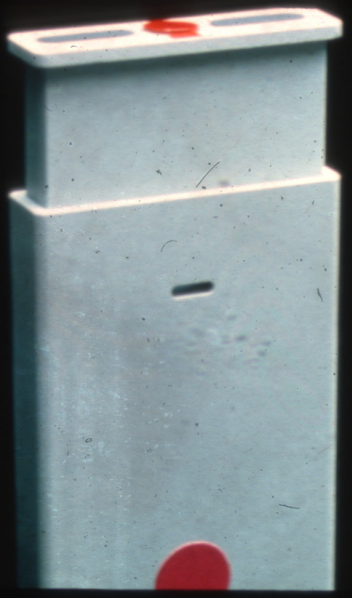


Set-up/storage

Light/sound modules, camera

- Modules stand independent or hang
- Height adjustable
- Camera may mount on one module

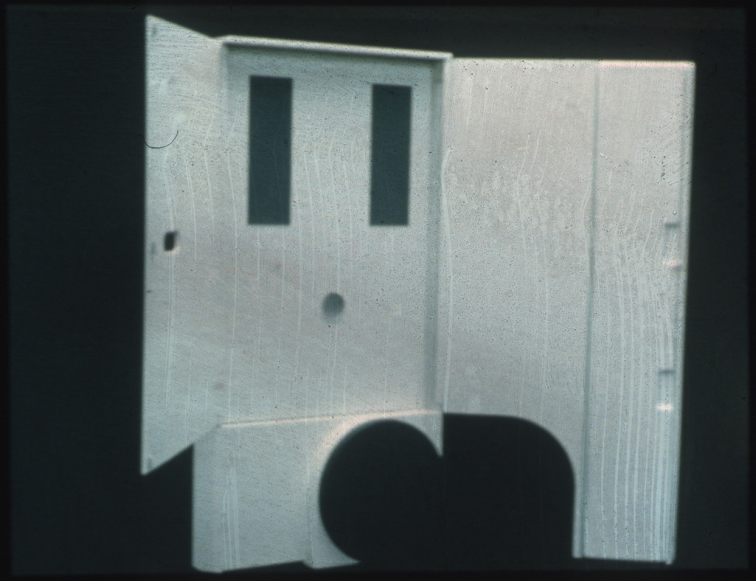




Set-up/storage

Projection module

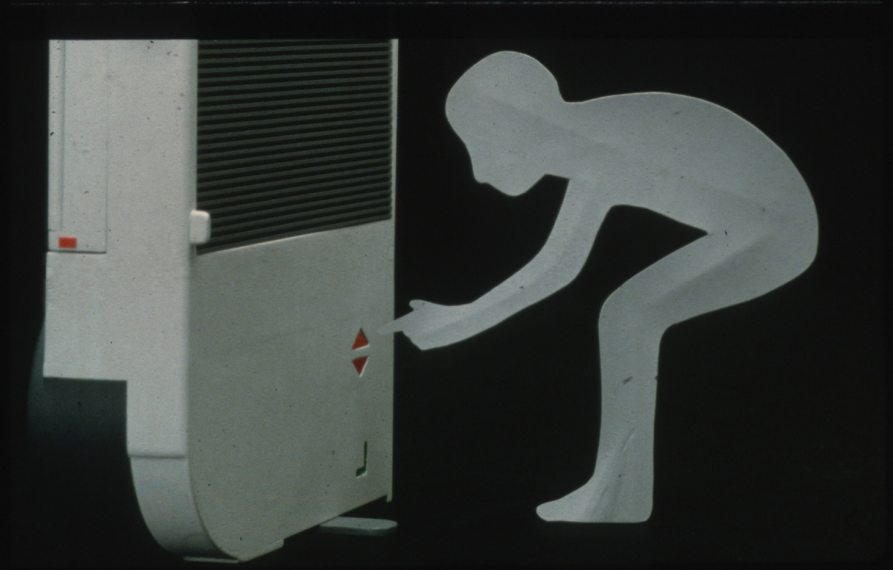
- Locking wings
- Retractable screen
- Height adjustable



Set-up/storage

Support feet and height adjustment

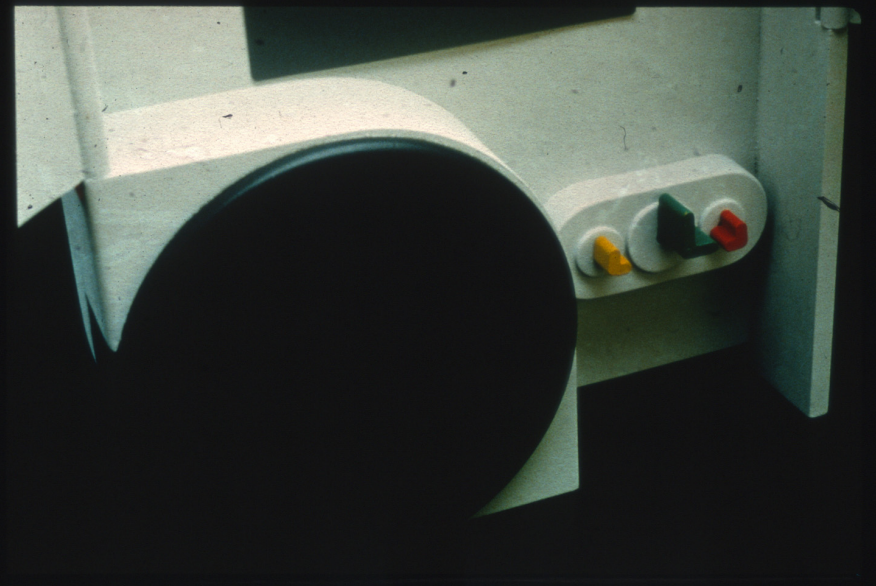
- Feet stabilize
- Height adj. gives greater projection field and terminal flexibility

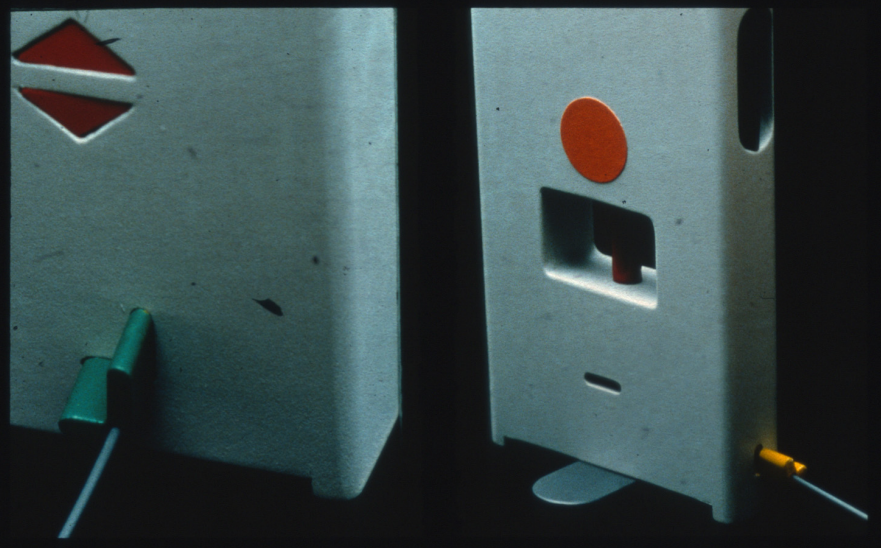


Set-up/storage

Cables and connectors

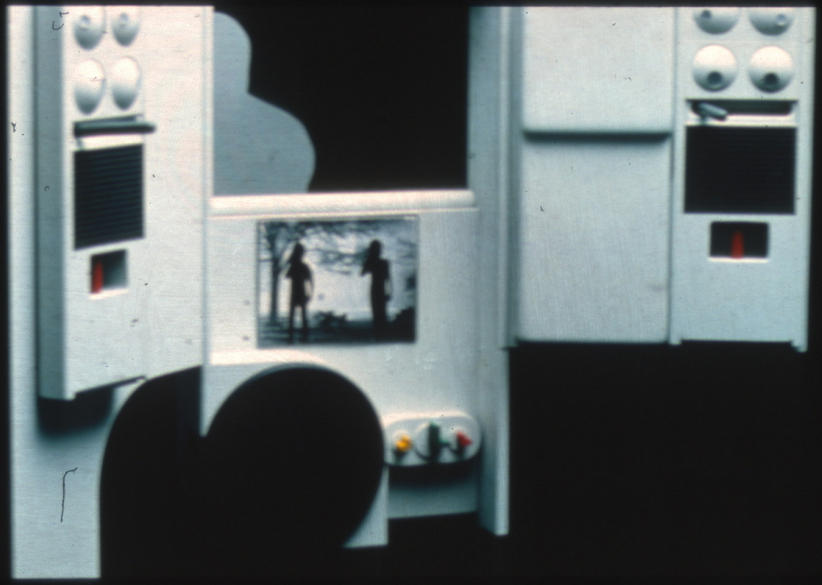
- Control and feedback
- Retractable
- Color coded
- Didactic

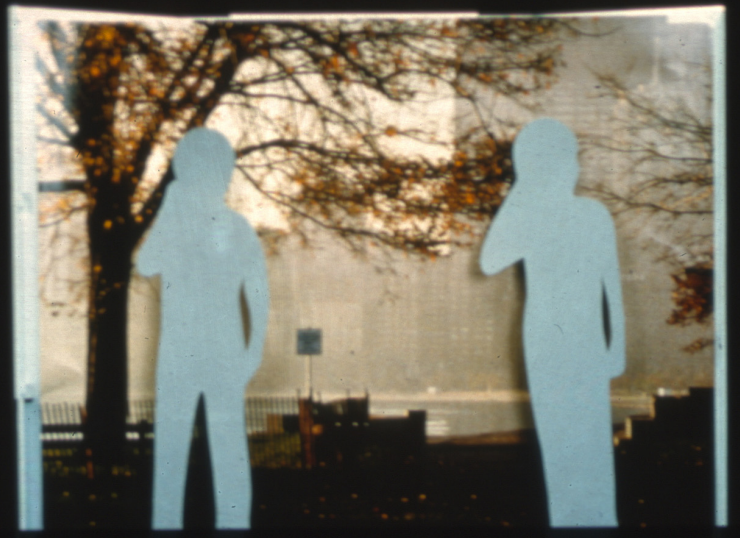




Full Studio

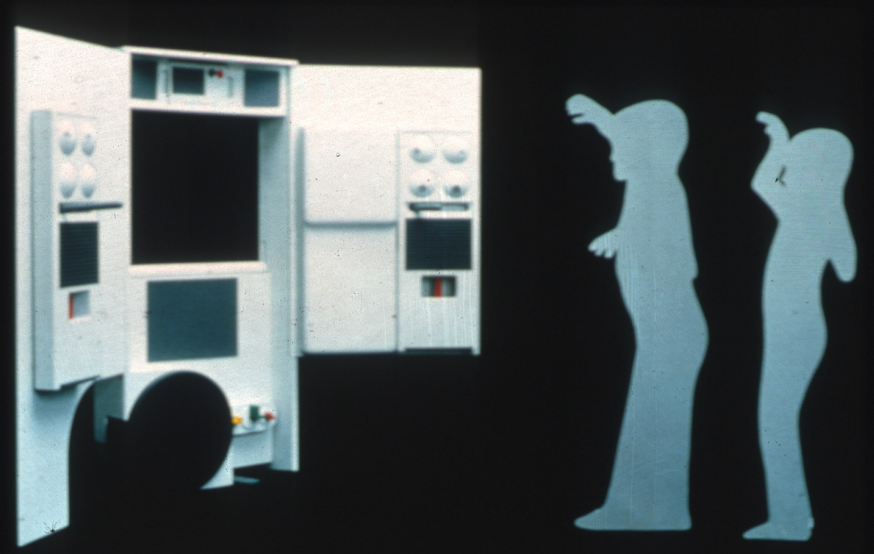
- All components
- Maximum effects
- Interactive

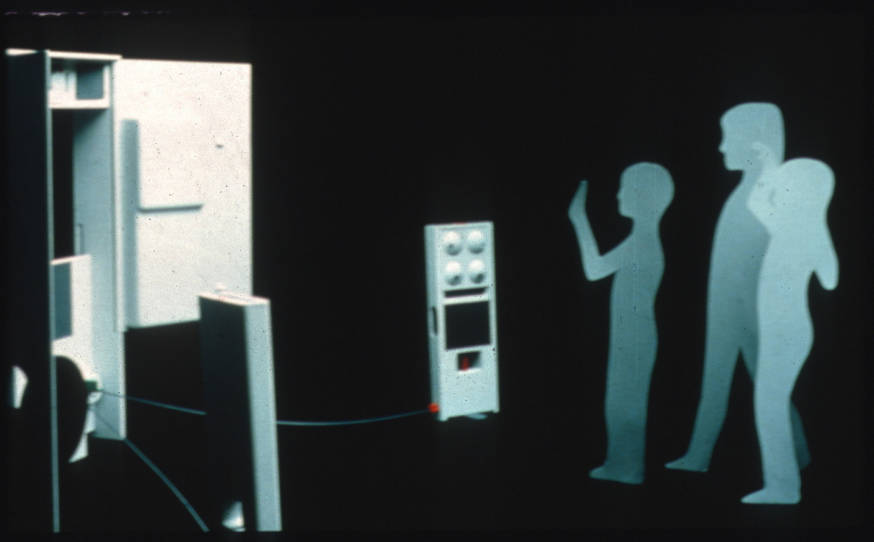




Simple studio

- More flexible
- Greater stage area





Remote

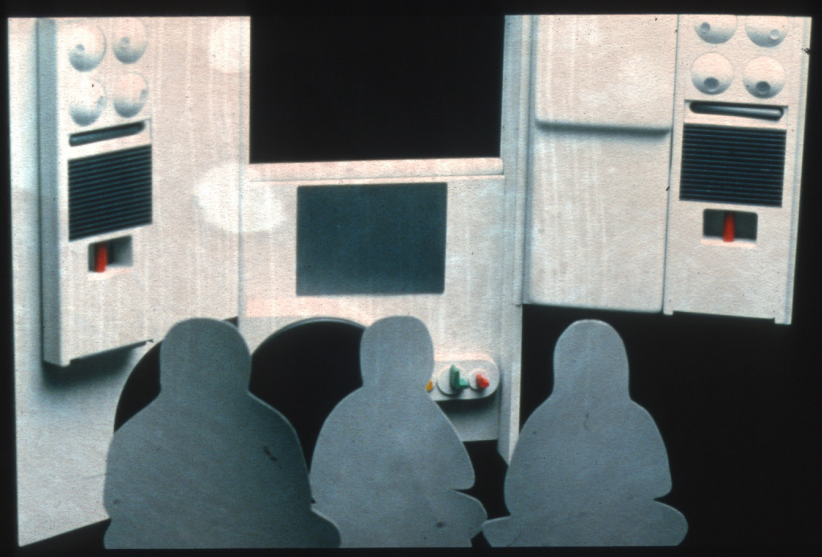
- Greatest flexibility
- Minimum equipment
- Easily portable

Edit

- Special effects
- Single operator
- Minimal equipment

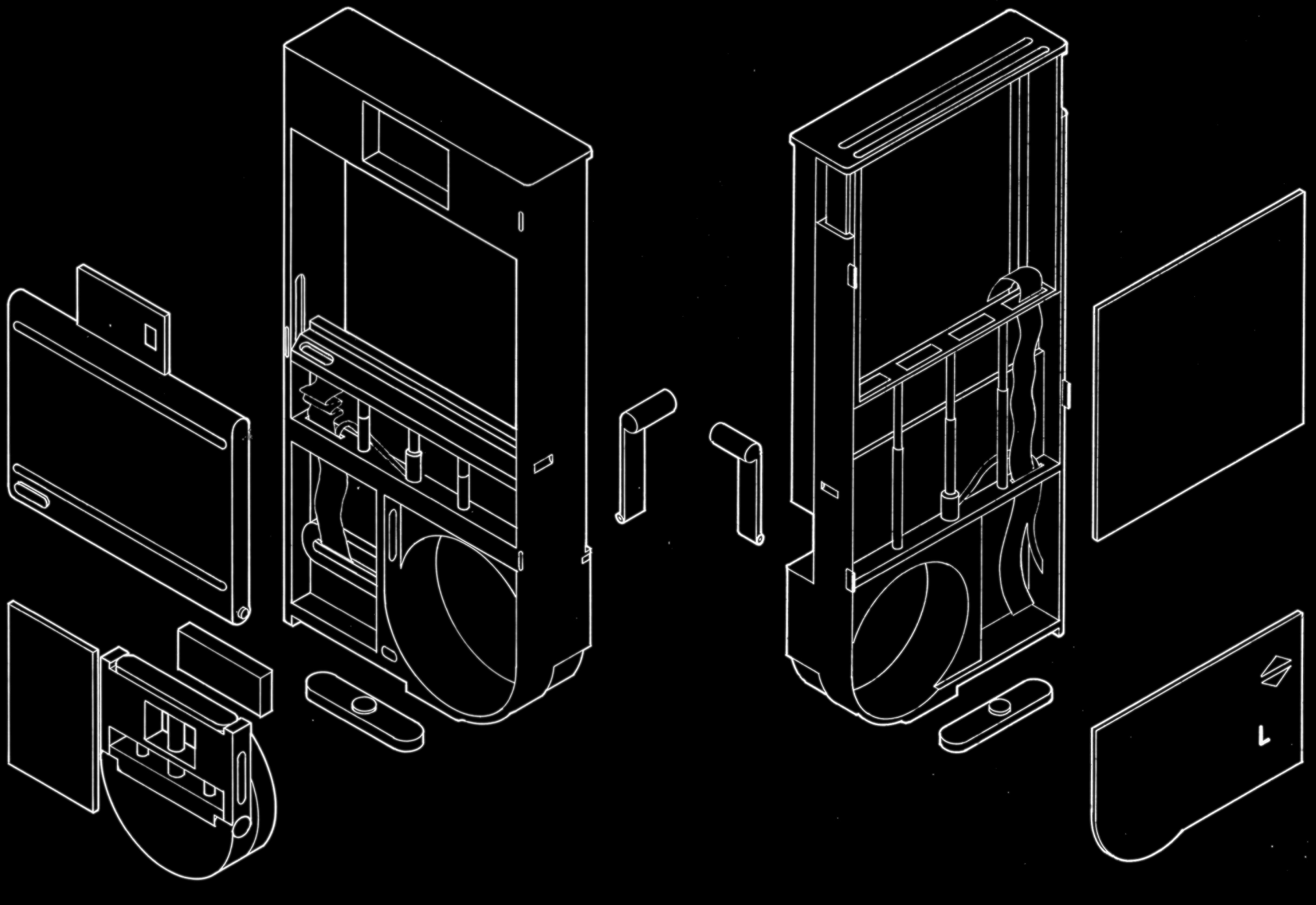
Playback

- Large groups
- Small groups
- Live or taped



Conclusion

- Child development and television
- Video as a tool
- The Looking Glass System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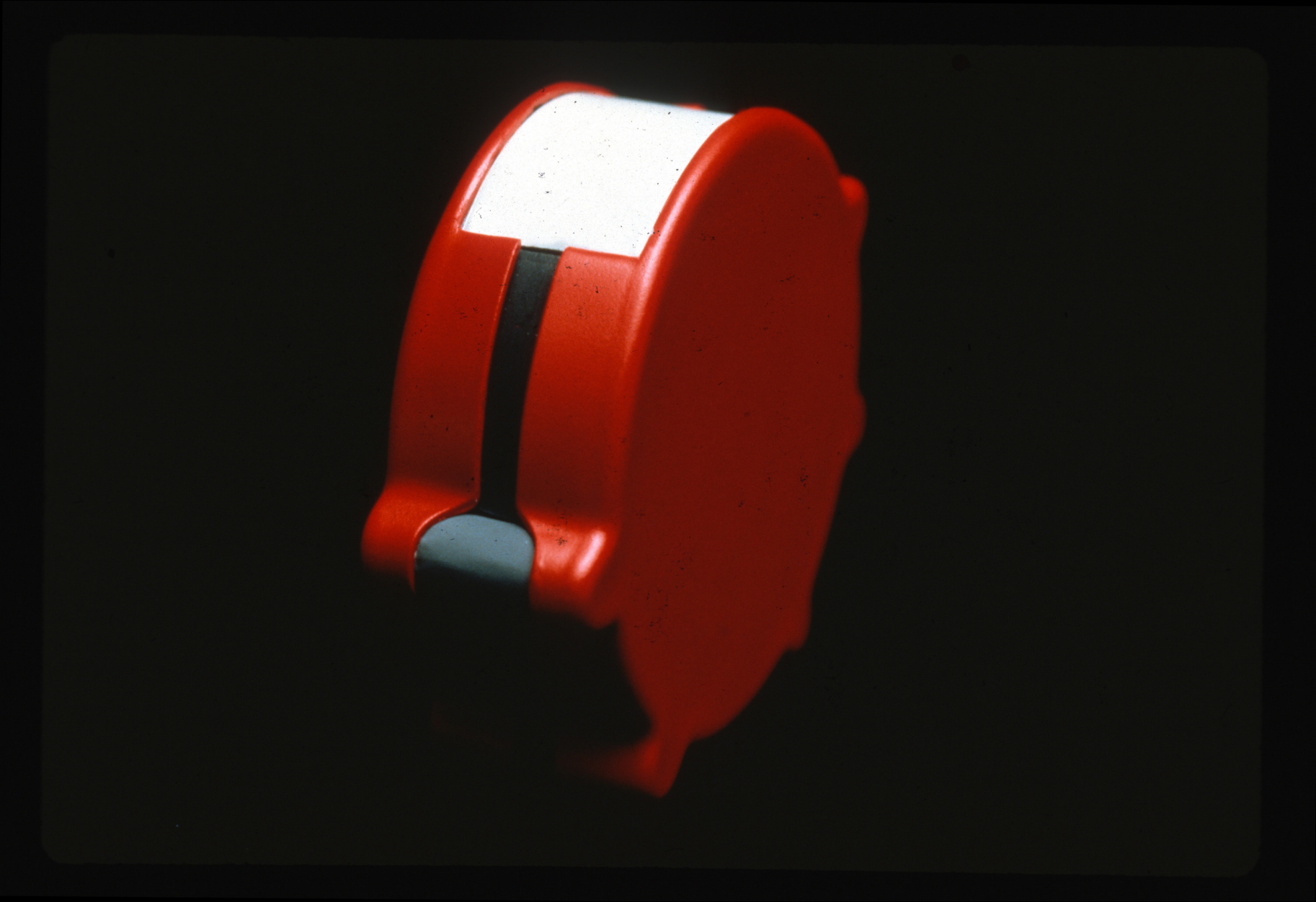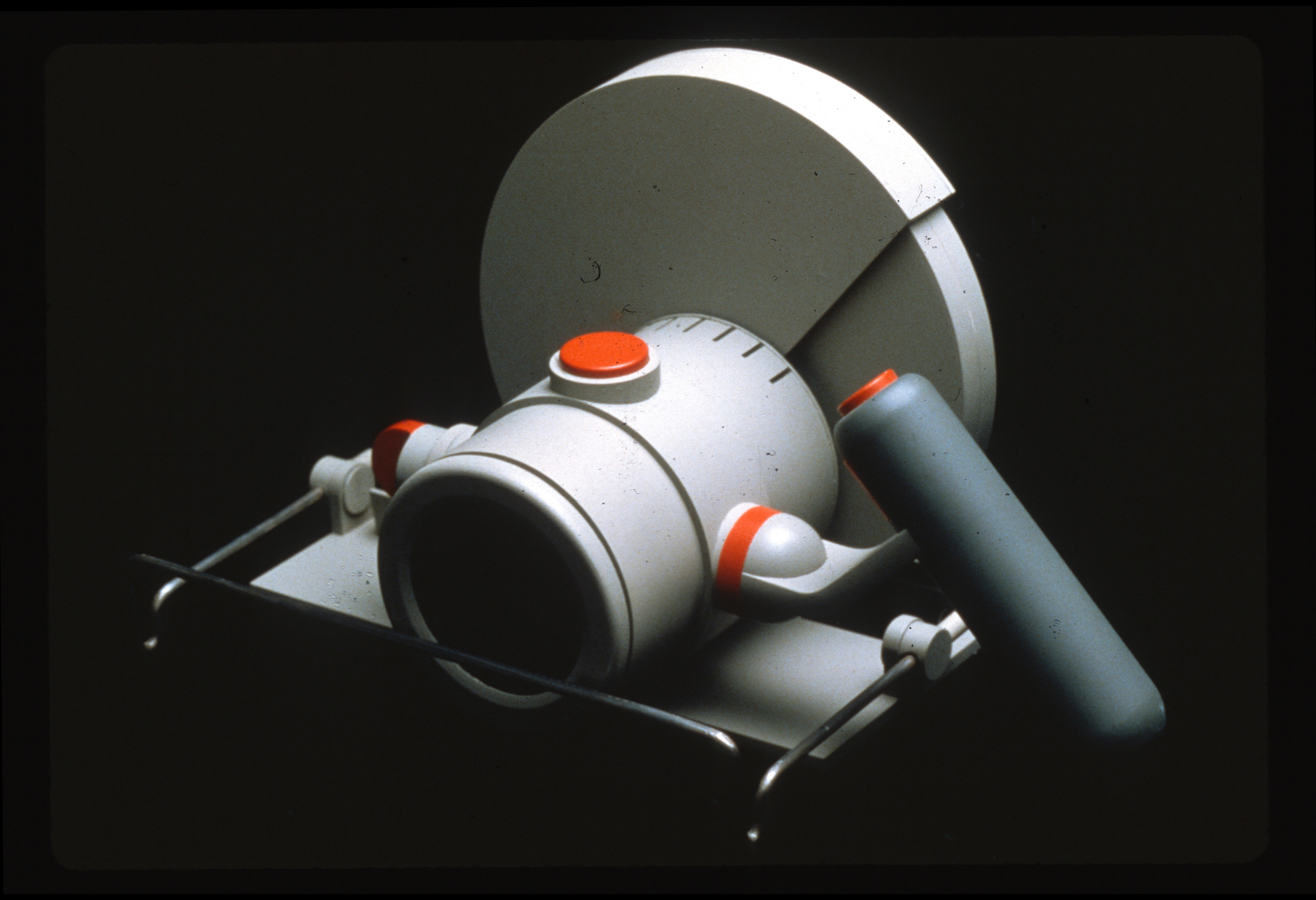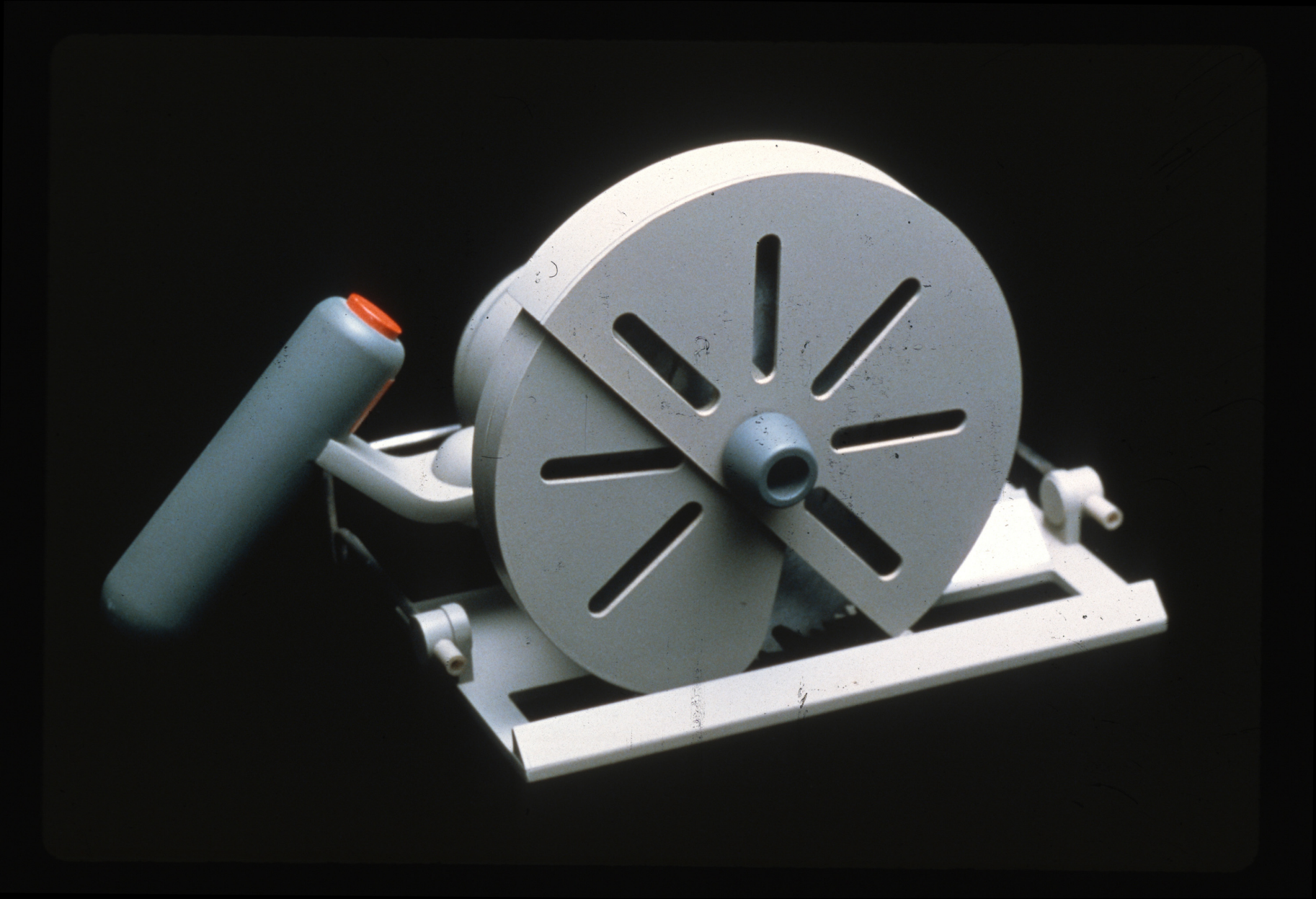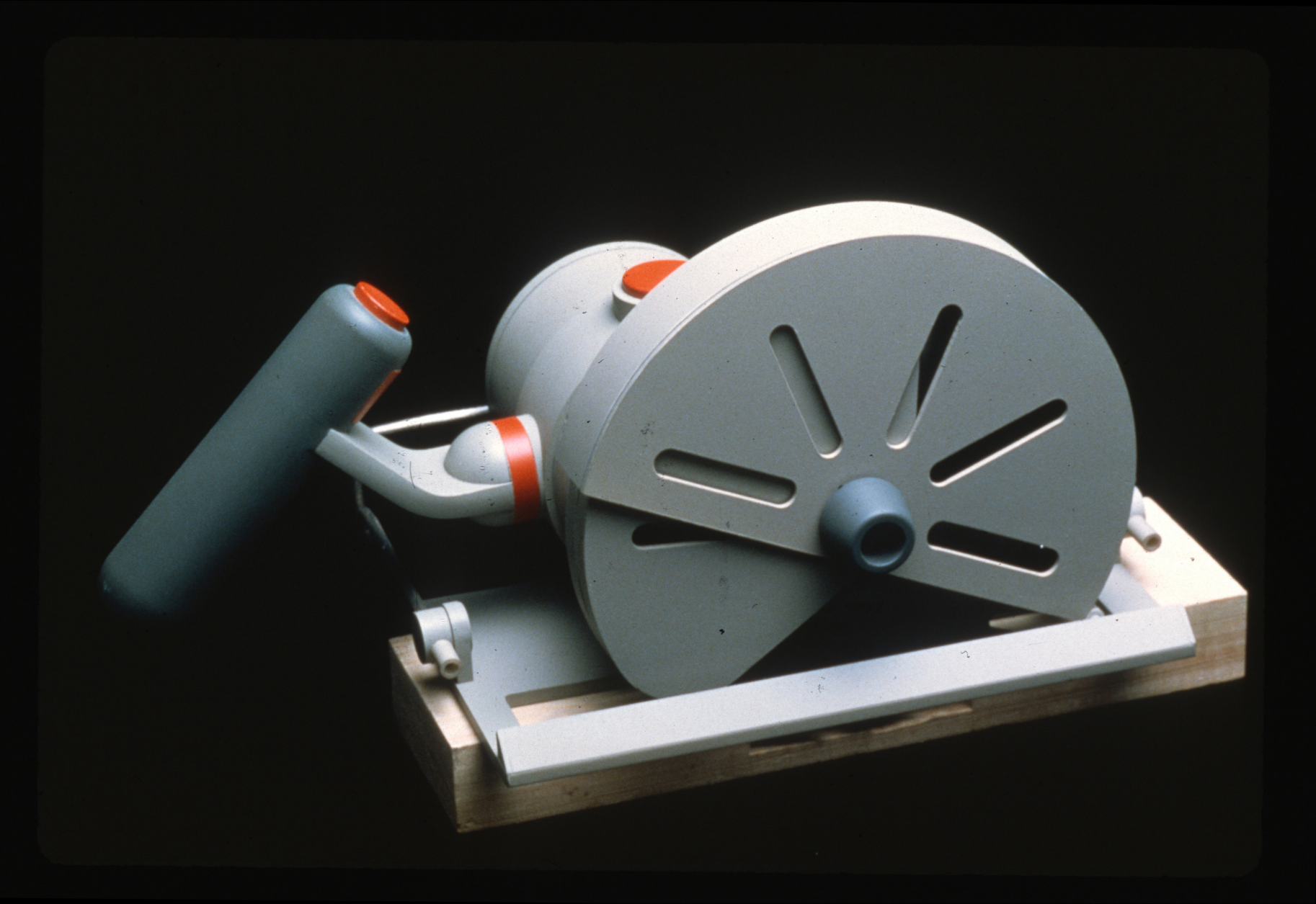
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